

Ports of Call Errata

Personalizing Your Program

On the fourth page of the manual, we tell you that you must enter your name and registration number. But before you do this, you must answer a simple question about the manual.

The Ports of Call Menu Bar

On the seventh page of the manual, we got ahead of ourselves and described a menu command which is not supported. The **Project** menu does not contain a **New Game** command. Instead, you request a new game at the beginning by answering "no" to the question "Load Old Game?"

The World Simulation Display

On the eighth page, we say that the window in the lower right corner of the World Simulation Display shows "the relative status of the shipping companies." This is incorrect. Instead, the window shows the relative assets (accumulated possessions). The movements of the bars are due to the ships' market value.

The Port Display

In keeping with our motto, "Software with Hard Facts," we must clarify the term "laying up," described on the tenth page. It does not mean "to dock your ship" in the literal sense. This would cost too much — even mooring the ship is considered expensive. In reality, the ship anchors in the "outer road," safe waters outside the port.

